## **OPC UA Manual for Cilix-2 v1**

Cilix-2 feature 2 channels - left and right called "Left Motor" and "Right Motor". The OPC UA prefixes after the device for channel Left Motor (LM) are:

LM.change_state : BOOL (8bit) R/W Tries to set the motor in the wanted state when =TRUE, see LM.state_run When the operation is finished successfully or not, the device will set it to FALSE.
LM.config.Gear_0.gear_ratio : REAL (32 bit) R A positive figure. The real velocity can be calculated as: Vreal=LM.v/ gear_ratio The gear ratio can not be set remotely.
LM.config.RunSta.actualRun; INT (16 bit) R The state of the motor 0 STOP (Stops the motor) 1 CW (Clockwise) 2 CCW (Counter clockwise) 3 AUTO (The motor is in auto mode can not be done remotely)
LM.config.seltype.met.loss_est : REAL (32 bit) R Estimated loss in motor friction for a specific velocity measured by running the motor without load. Used for calculating power number. Can not be done remotely. Unit: mW
LM.config.seltype.met.power : REAL (32 bit) R Total amount of power when running including loss. Unit: mW
LM.config.seltype.met.power_nr : REAL (32 bit) R The power number calculated from the power and loss and specified parameters for the impeller which cannot be set remotely. It has no unit.
LM.config.seltype.met.torque : REAL (32 bit) R The current torque. Unit: mNm
LM.config.stoped : BOOL (8 bit) R If TRUE the motor is stopped and de-energized.
LM.config.target_velocity :INT (16 bit) R/W The target velocity in rpm before gear always positive. The direction is controlled by LM.state_run .

## LM.state\_run ; INT (16 bit) R/W

The wanted state. Can take 3 values:

0 STOP(Stops the motor)1 CW(Clockwise)2 CCW(Counter clockwise)

Other values are not allowed May only be changed while LM.change\_state is FALSE. A state shift will not take place before LM.change\_state is set to TRUE.

## LM.v : INT (16 bit) R

The velocity of the motor in rpm. Sign indicates the direction <0 mean counter clockwise. The velocity is before any gear.

v=0 does not mean that the motor is de-energized, see LM.config.stoped

The Right Motor is identical with the left just substitute the prefix LM with RM

END